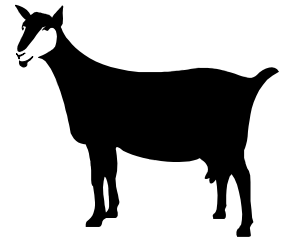


FLORIDA FEDERATION OF FAIRS “COUNTRY CRITTER COMPETITION”



The Agriculture Committee is pleased to announce the continuation of our “Country Critter Competition”.

This competition provides a great hands-on activity for Students, Classrooms, Youth Groups, 4-H Clubs or FFA Chapters and makes a great display at your County Fair. ****Please Note: New Group Category**

Our goals are to encourage participation from students who have little knowledge of agriculture. It will allow students to have a competitive animal project without raising a live animal.

Competition will begin at the County Fair level. Entries may be submitted by individuals or groups (classrooms). Entries will be judged and awarded various degrees of awards depending on the County Fair. For individual entries, a Best of Show from each Frame category is to be chosen. For the groups (classrooms) one Best of Show over all will be chosen. These winners will then be eligible to compete at the final competition at the State Fair.

County Fairs may or may not provide the frames for the animals. There are three size categories –large frame for the cow and horse, small frame for sheep, dog, goat, and pig. No frames for rabbit and chicken, exhibitors must create their own frame. The size specifications and instructions for assembling the frames are available on a CD or the Florida Federation of Fairs website.

County Fairs must send the **Intent to Enter form in by December 1st**.

County Fairs will send their Best of Show winners to the Florida State Fair by January 29th. All entries will be divided into age and frame categories. They will be judged on creativity, attractiveness, originality, and neatness. An over all “Best of the Best” winner from each age and Frame category will receive an award, and 3 free gate admissions. All “Animals” will be on display at the Fairgrounds during the upcoming Florida State Fair.

It will be the County Fairs responsibility to pick up the “Animals” at the conclusion of the Florida State Fair.

